

How to Configure Icommand in Windows Platform.

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Introduction

I have decided to write this document, because, I had several problems when I started to program with Icommand and I saw in NXT forums a lot of people with my same problems then I started to write it. I hope that it help you.

This document try to explain with my comments and photos the documentation attached with http://lejos.sourceforge.net/icommand_0.4.zip

Icommand is a package allows you to control your NXT using Java and a Bluetooth connection. It uses the standard Lego NXT firmware to receive commands from Java code on your computer. We are still looking for users to test this on Linux and Macintosh systems and provide install documentation. Please email me (bbagnall@mts.net) or leave comments at www.lejos.org/forum if you can test this and type up some docs for those respective platforms.

Installation

Installation is a little steep because of all those pesky JAR files (and DLL's) that need to be set up in Java. There are several things to set up to get iCommand working: Java SDK (you probably already have it if you program in Java), Eclipse (optional IDE but recommended), RXTX (a package that allows communication), setting up a Bluetooth COM port, and iCommand (this). Note: This package was tested using J2SDK 1.4.2_12 and 1.5.0_06 on Windows.

iCommand Install

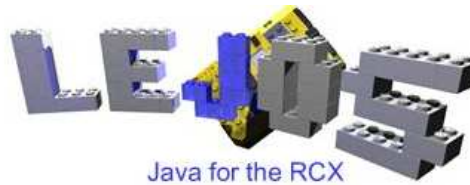
1. Unzip the contents of iCommand_0.3.zip into a directory.
2. Set your classpath to include icommand.jar. In Eclipse, after you start a new project, select Project, Properties, Java Build Path and "Add External Jars...", then browse to icommand.jar.

Comments:

Download icommand from Lejos website, <http://lejos.sourceforge.net/> (When I wrote this document, lastest version of icommand was icommand0.4)
http://lejos.sourceforge.net/icommand_0.4.zip



Check out the LeJOS Tutorial!



What's New?

September 22, 2006 11:08 PM



Version 0.4 of iCommand is now available. The new version copies leJOS commands more precisely (as seen in the [iCommand API](#)) and adds functions for the Ultrasonic sensor. It's still not perfect but it is starting to show some potential. [Download now.](#)

August 28, 2006 11:13 PM



Introducing iCommand 0.3, a Java API for controlling the Lego NXT brick. iCommand allows you to program your robot and control it using your Bluetooth connection. The [iCommand API](#) is modelled on the leJOS API with some differences. *Note: This is not a firmware replacement.* [Download now.](#)

August 28, 2006 9:50 AM

When you download icommand, unzip it and create a project with Eclipse. You can download Eclipse IDE in <http://www.eclipse.org/>

eclipse

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Eclipse - an open development platform

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Eclipse is used for ...

- Enterprise Development
- Embedded + Device Development
- Rich Client Platform
- Language IDE

Announcements

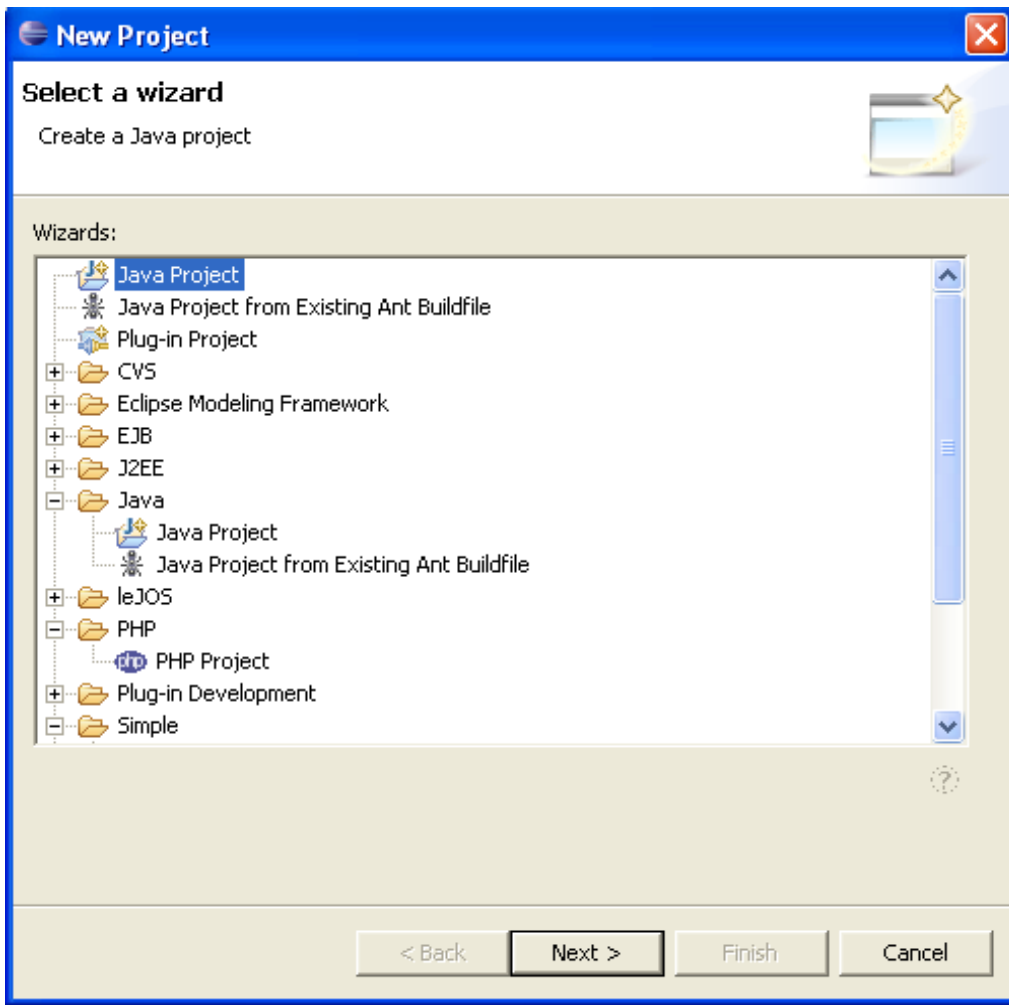
- Celebrate Eclipse's 5th Birthday +7 hours ago
- Reminder: EclipseCon Tutorial Submission Deadline is Nov. 1 +8 hours ago
- Webinar - Mylar: A Task Focused UI for Eclipse +1 week ago
- EclipseCon 2007 Call for Participation Now Open +1 week ago

Spotlights

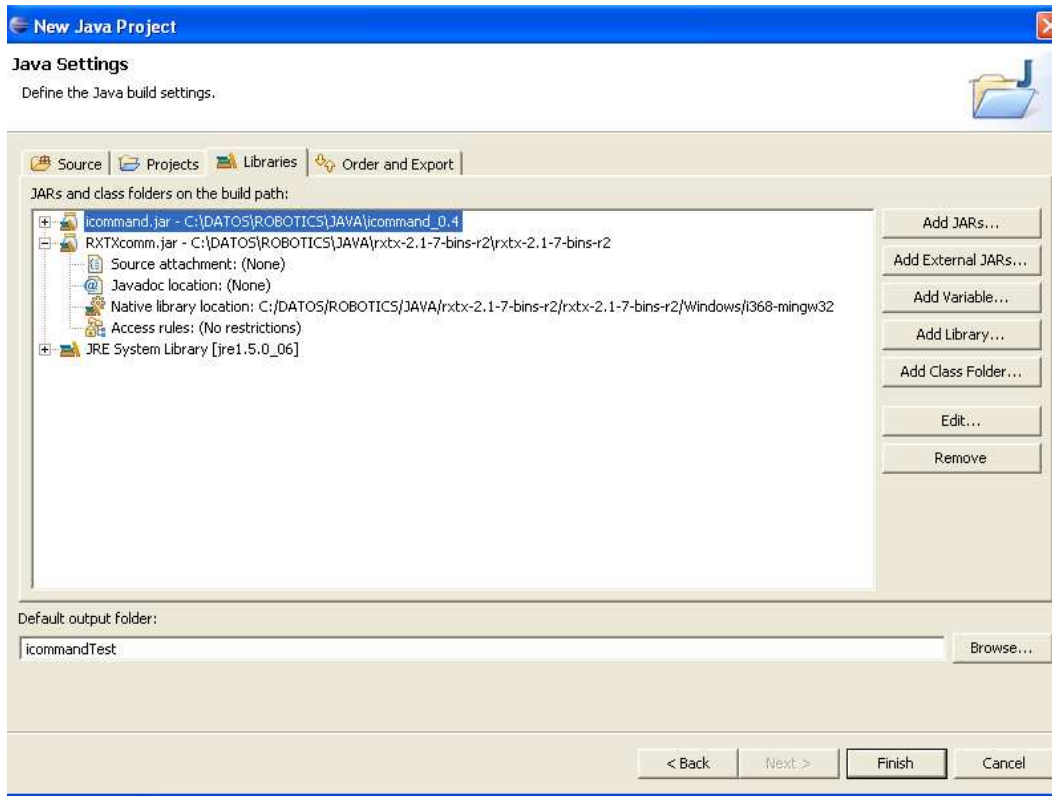
- Sign the Eclipse Birthday Card: Qualify to win an Eclipse Sweater
- Eclipse RCP Webinar: Discover the anatomy of an RCP based application.

5th eclipse HAPPY BIRTHDAY! Local Parties! Birthday Card

When you install it, create a new Java Application in Eclipse:



When you are configuring your new Java Application, you have to add Java libraries, in this case, you should to add lcommdad library into your icommdad project:



Once you have added icommand library, you have to install RXTX.

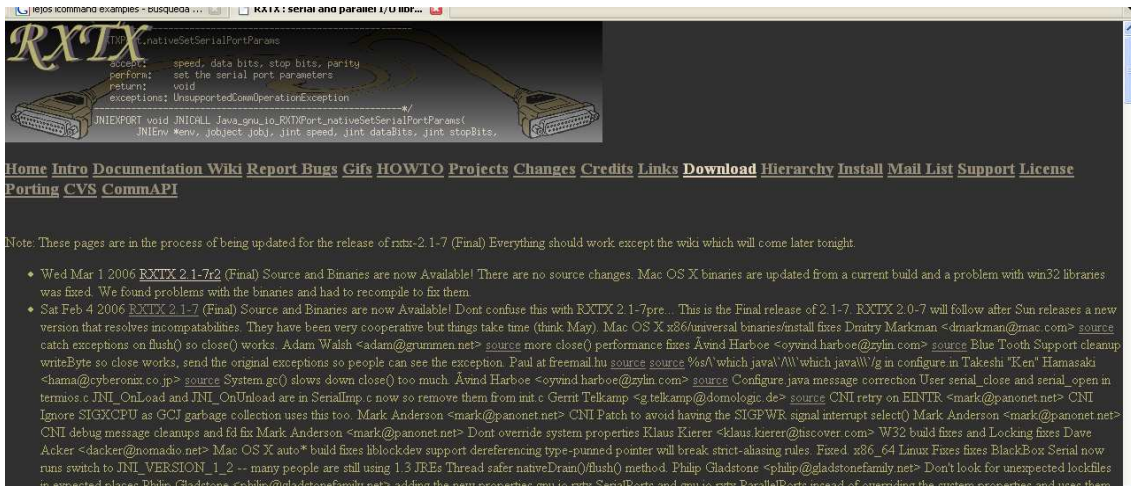
RXTX Install

The steps to install RXTX are:

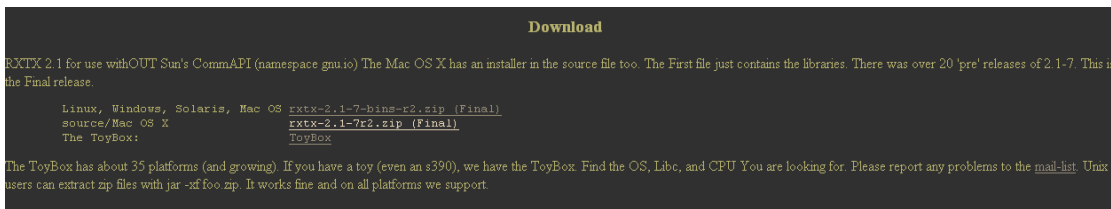
1. Download RXTX from <http://www.rxtx.org>.
2. Set the Java build path to include RXTXcomm.jar. In Eclipse, after you start a new project, select Project, Properties, Java Build Path and "Add External Jars...", then browse to RXTXcomm.jar.
3. There are some dll's that come with RXTX. Make the dll's accessible by copying them to your Java bin directory e.g. c:\j2sdk1.4.2_12\bin. In Eclipse, select the RXTXcomm.jar you just added and expand it by clicking +. Select "Native library location" and browse to the RXTX subdirectory \Windows\i368-mingw32 (or the directory for your platform).

Comments:

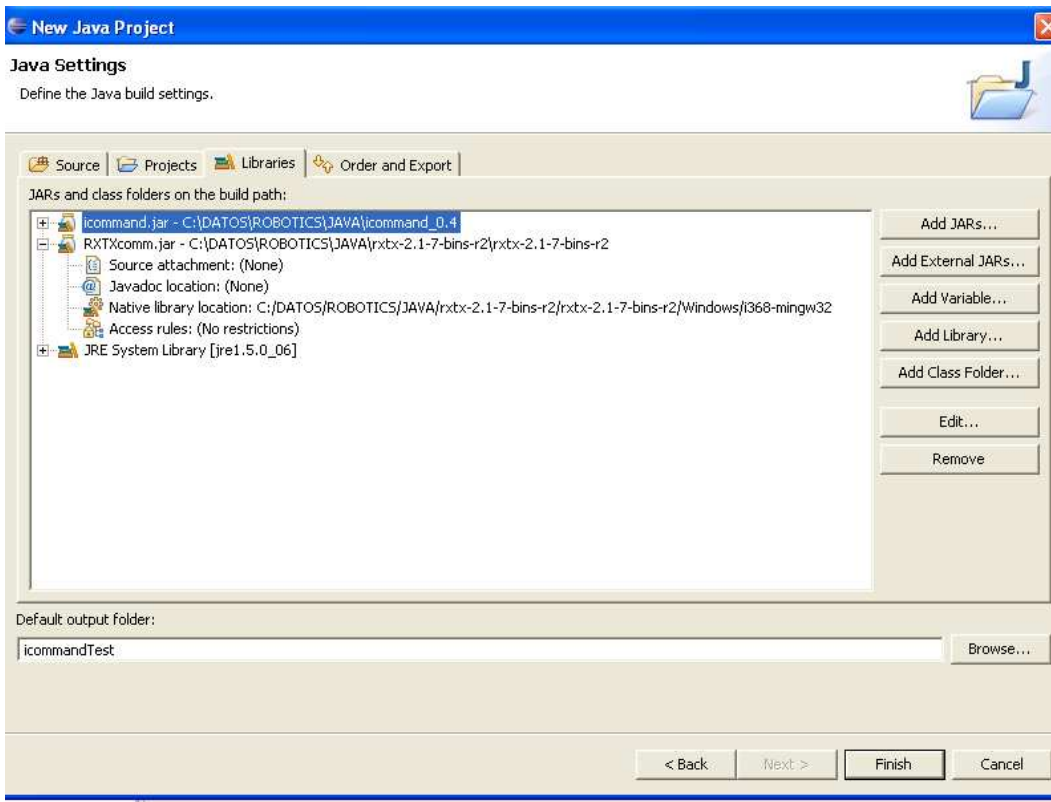
Download RXTXcomm.jar from RXTX web site in <http://www.rxtx.org>



Click in download link and search Window Version:

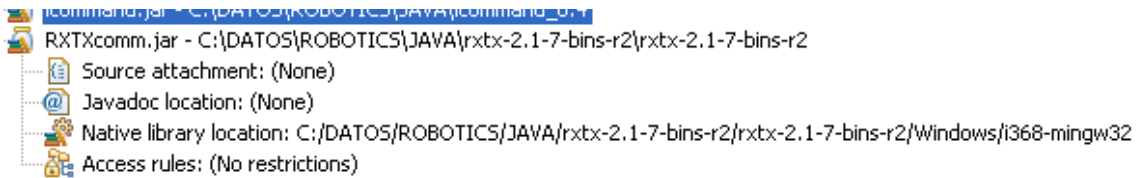


When you have downloaded rxtx-2.1-7r2.zip, unzip it and add the path in the new Java Application that you are configuring in Eclipse.

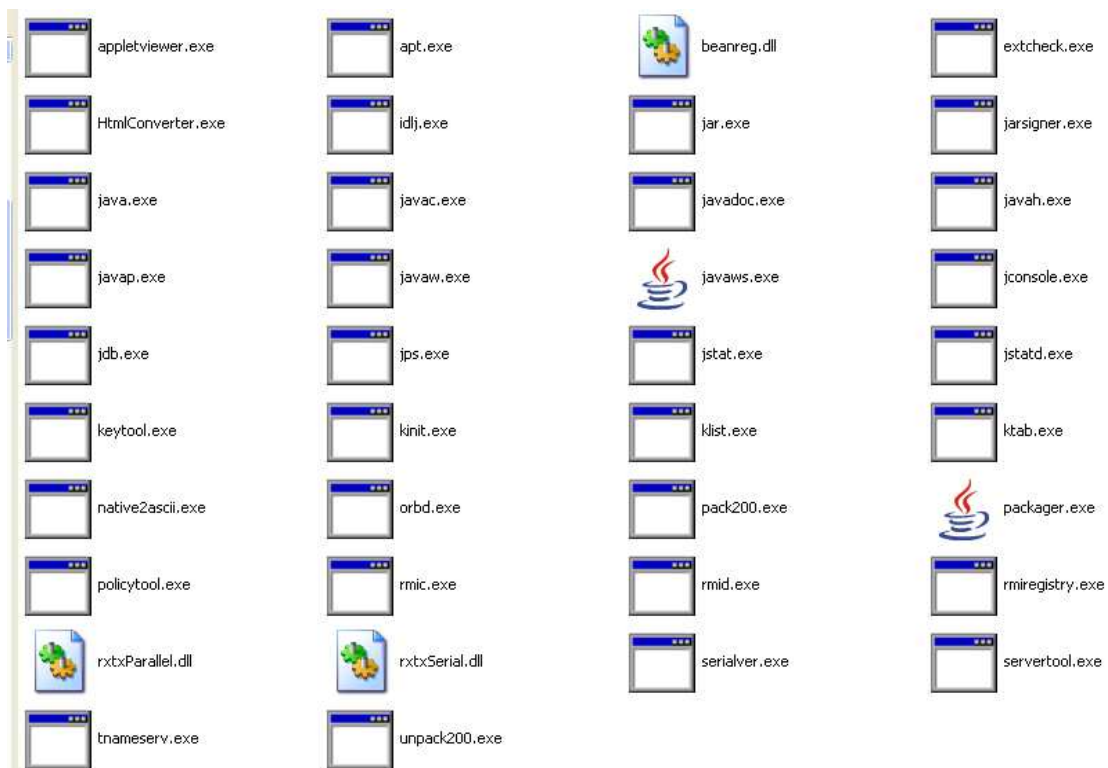


When you have added RXTXcomm.jar then you have to expand it to add Native library location path, Windows\i368-mingw32.

On this folder, there are 2 files:



Besides you have to copy and paste that files into the folder of you Java JDK. In my installation I installed jdk1.5.0_09



The COM port serial service

When you installed the Lego software, it set up a COM port already. You just need to figure out how to find the COM port.

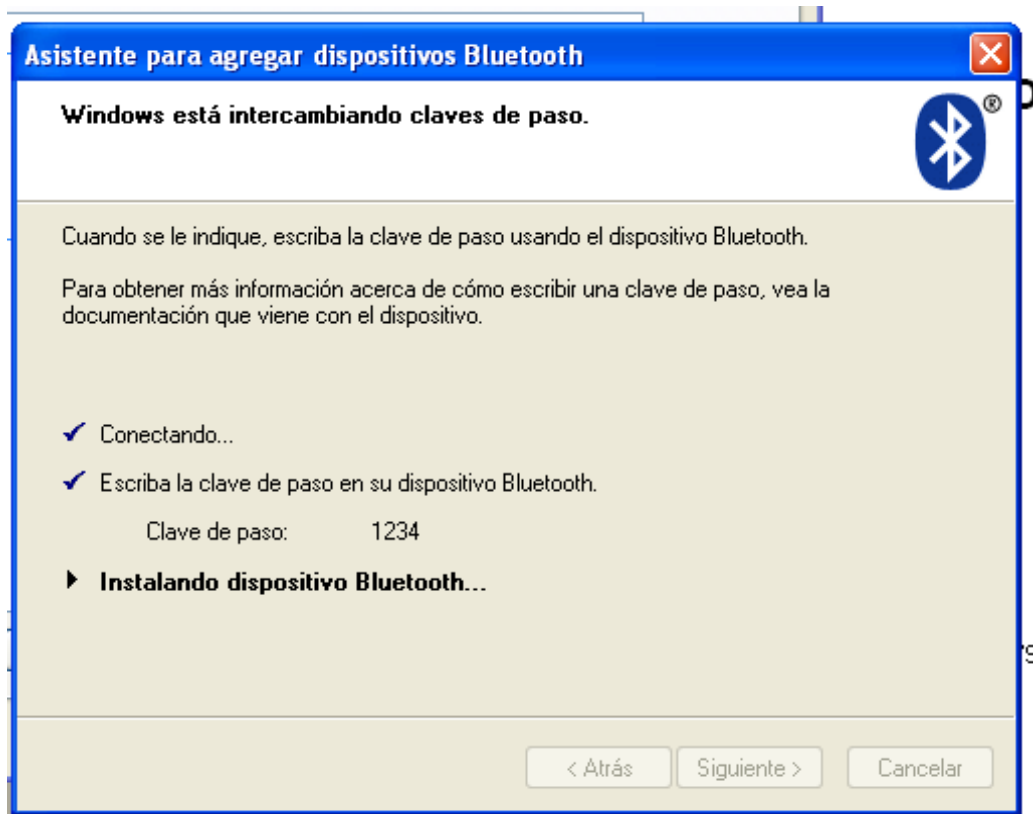
1. Go to Control Panel, System. Click the Hardware tab and select Device Manager.
2. You can now expand 'Ports(COM & LPT)' tree to see the COM ports.
3. The one you want is the lowest Bluetooth COM port in the list e.g. COM4
4. Now click the Advanced tab, Environment Variables.
5. In the System Variables window enter NXTCOMM and for the value enter your COM port e.g. COM4.

Comments:

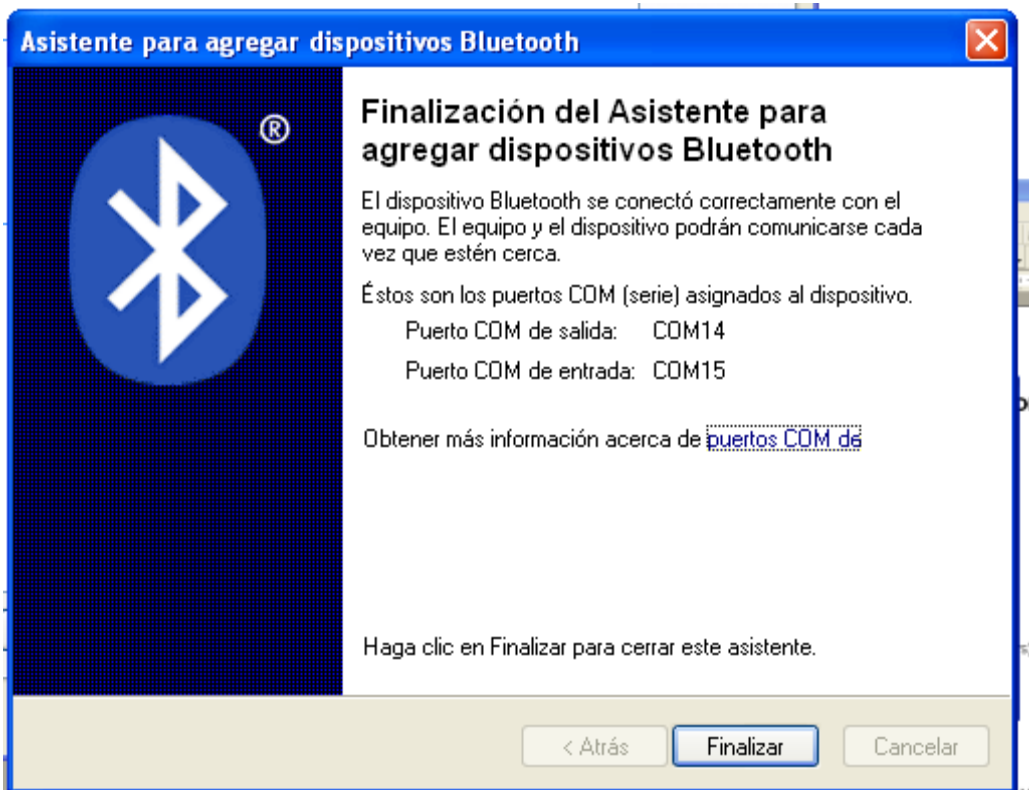
When you turn on your NXT brick and if you have installed in your PC or your laptop a Bluetooth dongle then the system will recognize your NXT brick as a bluetooth device but you have to configurate it.



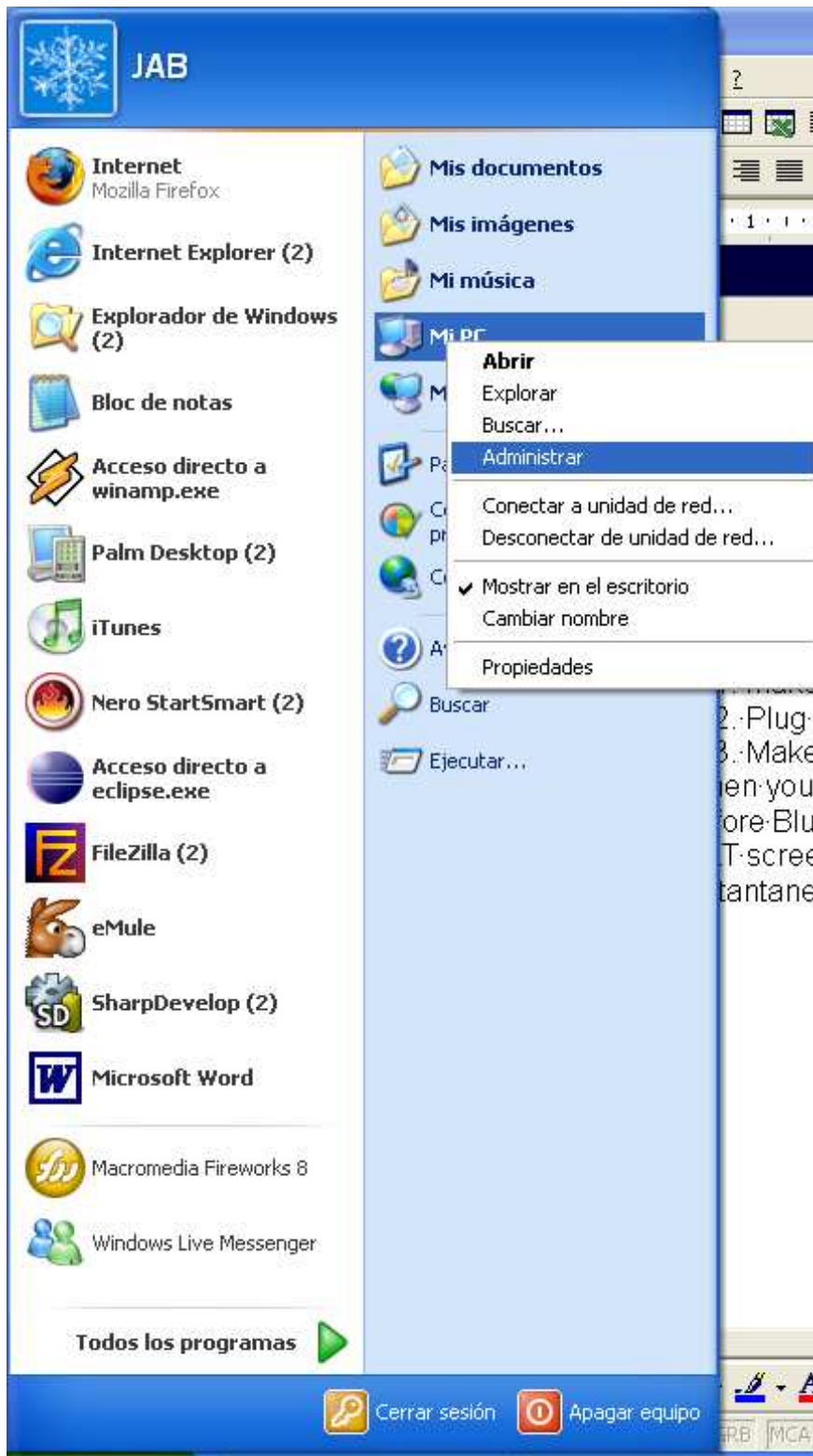
Put a key, in your wizard window to add. I recommend the key 1234 because in NXT brick, this key is edited as a default key.



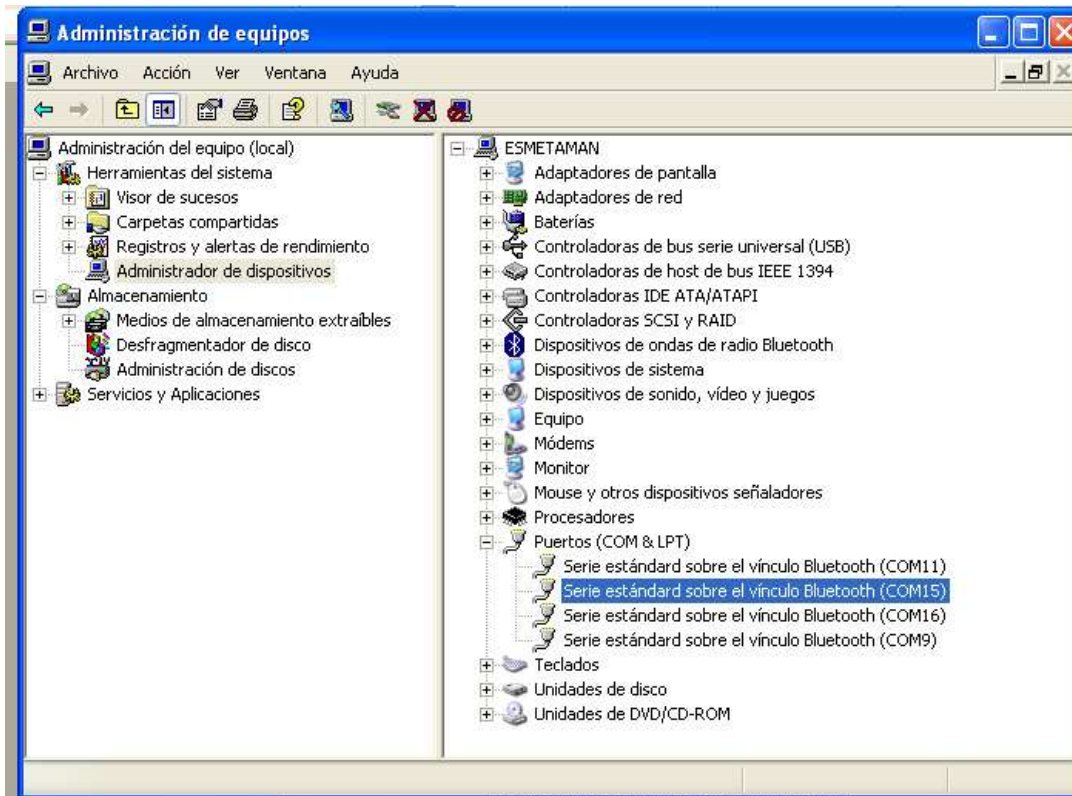
When you have connected NXT brick with your laptop, Windows O.S. tell you the COM ports used by NXT brick. In next step you will use lowest COM port.



If you have doubts about COM ports used by your NXT brick, use Admin Machine Window. Another way to access to this window is the following:



If you expand Device Manager, and you click in COM & LPD ports you will see COM ports used by your NXT brick



When you know the right port, the lowest COM port used by your NXT brick, you have to set a system variable.



JAB

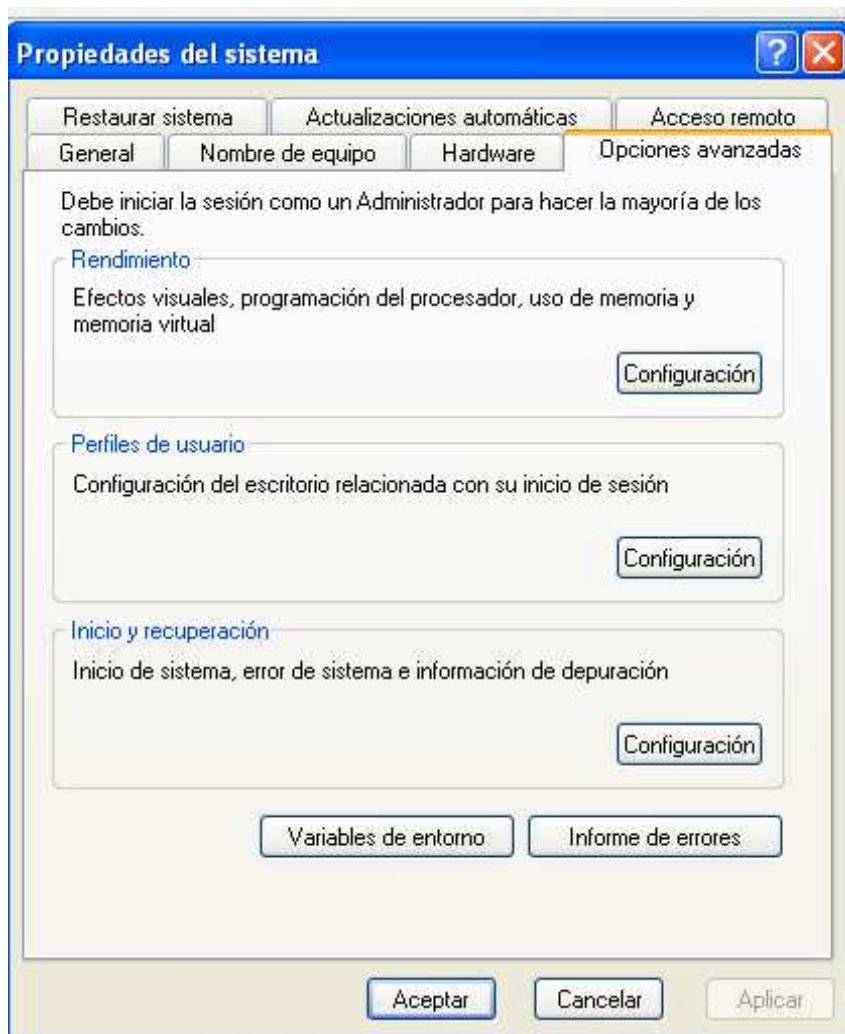
- Internet**
Mozilla Firefox
- Internet Explorer (2)**
- Explorador de Windows (2)**
- Bloc de notas**
- Acceso directo a winamp.exe**
- Palm Desktop (2)**
- iTunes**
- Nero StartSmart (2)**
- Acceso directo a eclipse.exe**
- FileZilla (2)**
- eMule**
- SharpDevelop (2)**
- Microsoft Word**
- Macromedia Fireworks 8**
- Windows Live Messenger**

- Mis documentos**
- Mis imágenes**
- Mi música**
- Mi PC**
- Red**
- Buscar**
- Ejecutar...**

- Abrir**
- Explorar
- Buscar...
- Administrar
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- Conectar a unidad de red...
- Desconectar de unidad de red...
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- Mostrar en el escritorio
- Cambiar nombre
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- Propiedades**

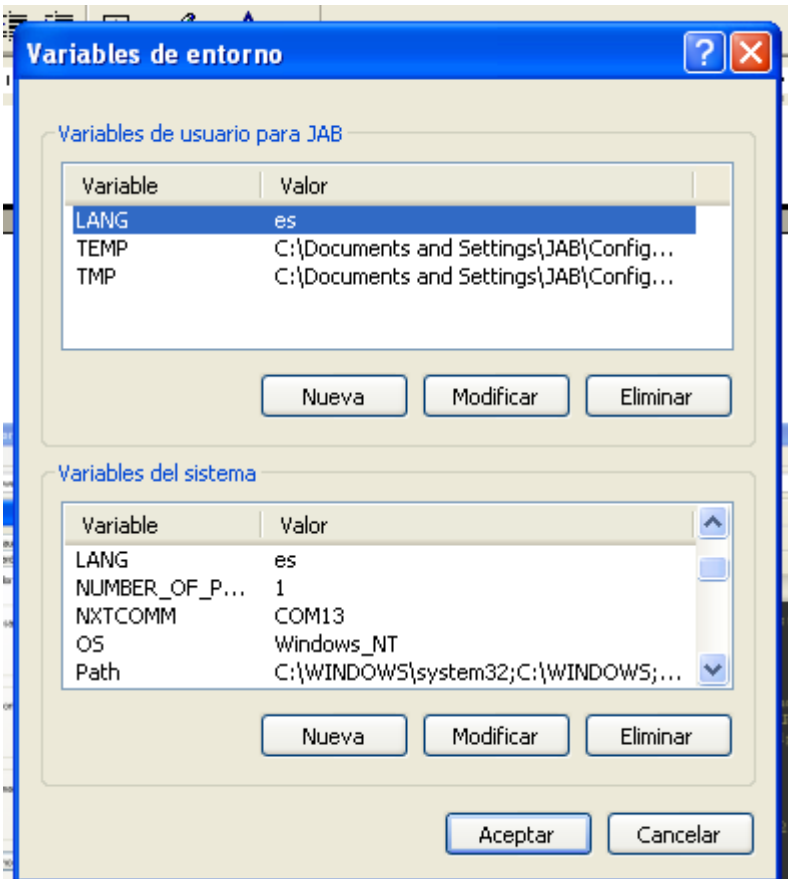
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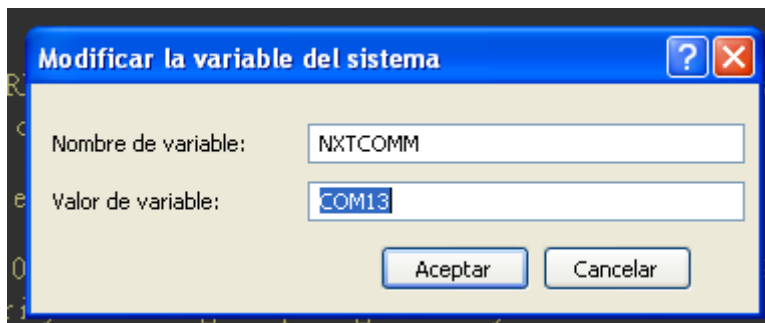


Click in Environment Variables:

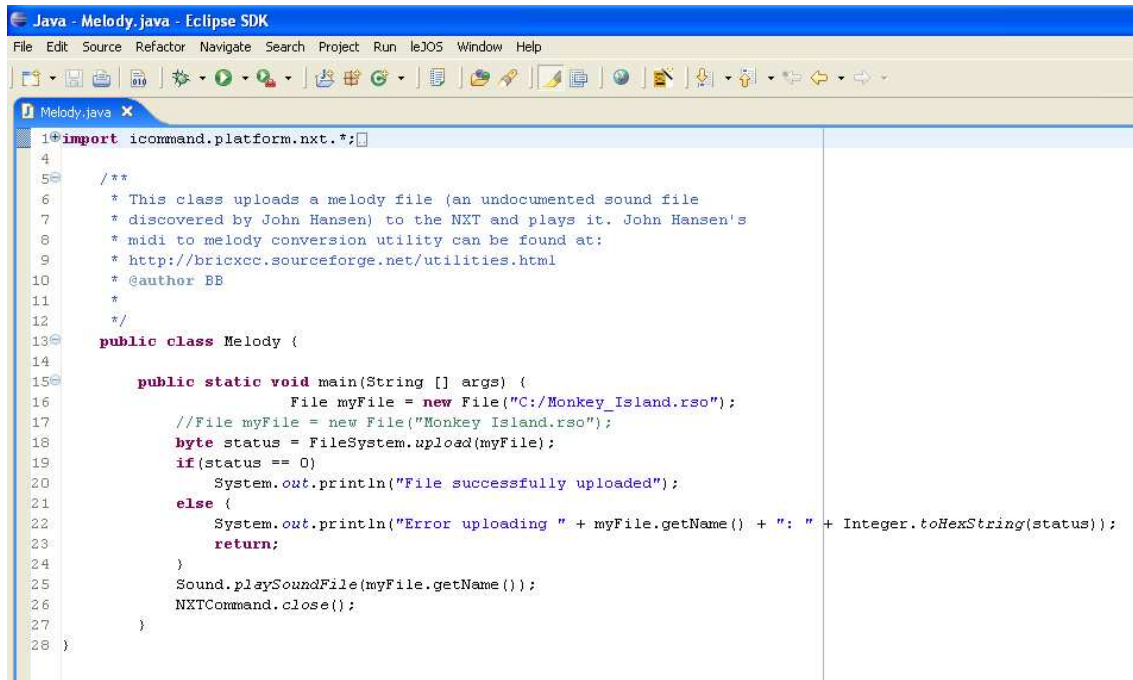




When you see this window, click in new system variable and write NXTCOMM and the lowest port used by your NXT brick



When you have done all steps, you can compile and run your icommand programs.



```
1 import icommand.platform.nxt.*;
4
5 /**
6  * This class uploads a melody file (an undocumented sound file
7  * discovered by John Hansen) to the NXT and plays it. John Hansen's
8  * midi to melody conversion utility can be found at:
9  * http://bricxcc.sourceforge.net/utilities.html
10  * @author BB
11  *
12  */
13 public class Melody {
14
15     public static void main(String [] args) {
16         File myFile = new File("C:/Monkey_Island.rso");
17         //File myFile = new File("Monkey_Island.rso");
18         byte status = FileSystem.upload(myFile);
19         if(status == 0)
20             System.out.println("File successfully uploaded");
21         else {
22             System.out.println("Error uploading " + myFile.getName() + ": " + Integer.toHexString(status));
23             return;
24         }
25         Sound.playSoundFile(myFile.getName());
26         NXTCommand.close();
27     }
28 }
```

Thanks for Lejos Team. :D

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